Effects of Exercise Duration and Number of Players in Heart Rate Responses and Technical Skills During Futsal Small-sided Games

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Abstract: In the design of training programs, it is common for coaches to modify task constraints to conduct the drill intensity at the targeted level. Sport specific drills with variations are constantly used in Futsal practices, however the knowledge about how these variations influence drill intensity and technical demands is very scarce. The purpose of this study was to measure the physiological and technical effects of both duration and variations in the numbers of players in futsal specific drills. Heart rates and technical skills of 8 semi-professional futsal players were recorded during four specific drills. The experimental protocol consisted in a half-court game with official rules, played in 4v4, 3v3 and 2v2, each during 4 minutes and 4v4 during 10 minutes. It was maintained an active break of 4 minutes between each repetition. The lowest %HRmax was observed in response to the 4v4 drill independent of the exercise duration. In players’ number variation statistically significant differences were found in the percentage of time spent between 65-85%HRmax, in the number of successive contacts with the ball and number of dribbles. In exercise duration, statistically significant differences were found in percentage of time spent above 85%HRmax, in the number of successive contacts with the ball, number of dribbles and number of tackles. The decrease in the number of players and exercise duration resulted in intensity increases and more frequent individual tactical actions.

Key Words: Training intensity, Technical demands, Small-sided games, Futsal.

INTRODUCTION

Futsal is a recent ball team sport with a significant increase in popularity over last years. Because of his genesis, some rules are similar to other sports like soccer, basketball, handball and hockey. It is played on a 40x20m indoor court by 2 teams, each with 5 players and with goals measuring 3x2m, during two 20-minute periods where the clock is stopped for some events. The tactical, technical and energetic dimensions of futsal showed evolutionary tendencies that have solidified an own identity through a more thorough specialization [1, 2], diverging now from soccer. This idea has been supported time motion analysis research, particularly by identifying mean values of total distance covered and distance covered at different intensities more similar to handball and basketball than to soccer [2].

Available research has demonstrated that Futsal is a multiple-sprint sport in which high-intensity exercise constitutes a greater proportion of match time than in all other team sports [1]. The results indicate a greater proportion of time spent above 85% of maximum heart rate (HRmax) with mean values of 90% HRmax per match. Under more specific analysis, only 0.3% of playing time is spent in low activity (below 65% of HRmax), 16% in moderate activity (between 65-85% of HRmax), and 83% in very vigorous activity (above 85% of HRmax) [1]. These cardiovascular demands demonstrate the primordial role of the anaerobic metabolism which in most players is above the lactate threshold [1].

The intermittent profile of the matches turns high the physical, technical and tactical demands. Despite this information, research concerning training intensity is scarce and remains unclear. One study has investigated the intensity of Futsal specific drills [3], however the studied sample consisted of high school students that played recreational five-a-side indoor soccer. The drill consisted of a 5v5 (including goalkeepers) with 30x15m during 30 min. The mean intensity of the drill was 83.5±5.4% of HRpeak with a correspondent 75.3±11.2% of VO₂peak.

In the design of training programs, it is common for coaches to alter some task constraints to conduct the drill intensity at the targeted level [4, 5]. One preliminary study was conduct to test the influence of pitch size, number of players and consecutive contacts with the ball in relation to the intensity of Futsal specific drills [6]. The results showed a significant increase in drill intensity associated to the increase in court size and reduction in the number of players, probably due to the larger ratio of game space per player, accordingly to the study conducted by Rampinini and colleagues [4] in twelve types of small-sided soccer games. However, another study, centered on soccer drills, challenged this conclusion by showing significant intensity increase associated with smaller court sizes [5]. Another drill variation studied by these authors [5] was centered on drill duration with no significant differences being recorded between 3 and 8 min of practice.

The use of small-sided and conditioning games are also suggested by many authors as an efficient strategy to in-
crease players specific practice time, eliciting simultaneously
physical and technical aspects within a major tactical in-
volvement [4, 5, 7-12]. Notwithstanding the aforementioned,
the research methods appear to facilitate the study of the
physiologic impact of these drills while proving detrimental
to the study of the technical variables. No study has investi-
gated the effects of drill variations in the emergence of tech-
nical skills in Futsal specific drills.

Thus, the purpose of this study was to measure the
physiological and technical effects of both duration and
variations in the numbers of players in Futsal small-sided
games. To that end, the percentage of maximal Heart Rate
(%HRmax) and the percentage of time spent in different
Heart Rate intensity zones were evaluated while technical
skills were measured by notational analysis. It was hypothe-
sized that variations in Futsal specific drills can induce
physiological and technical changes in player performance.

METHODS

Subjects

The studied sample consisted of eight semi-professional
players from a Portuguese First Division team (who volun-
teed for the study), with a weekly training volume of 630
minutes plus one competition. Mean (SD) age, weight,
height, and body mass index were 25.9 (4.5) years, 67.6 (7.5)
kg, 170 (0.1) cm, and 22.4 (2.0) percent. All participants,
coaches and managers were informed about the procedures
and gave their written consent. The study was approved by
the Ethical Commission of Investigation in Human Health
and Wellness at University of Évora. All participants were
familiar with all procedures used prior to the study.

PROCEDURES

In the week before the gathering process all subjects were
measured for weight and height. Participants were asked to
maintain their normal diet, which emphasized high fluid and
carbohydrate intakes. The data gathering process occurred 75

hours after a weekly competition, in the normal course of the
competitive period and in the normally scheduled training
time. Participants took part in the training drills as part of
their normal training session. Before the start, short-range
telemetric heart rate monitors (Polar Team System, Polar
Electro, Kempele, Finland) were accurately set in the
xiphoid appendix of the players and adjusted, using elastic
bands. To maintain normal training, context and experimen-
tal conditions, participants were informed of the drill aims
and structure by their coaches. They were present and pro-
vided encouragement during all drill activities, as was usual
in common practice. The session began with the teams’ usual
warm-up, consisting of patterned collective movements
along the entire court without opposition during 10 minutes,
followed by 5 minutes of static and dynamic stretch. The
studied drill is one of the most common drills practiced by
the team, and it consists of the half-court game (20 x 20 m)
following the official rules, except when the ball went out-
side the back lines, in which case the goalkeepers restarted
the game. Every condition of the exercise lasted for 4 min-
utes, followed with an active break of 4 minutes during
which the players carried out continuous running with low
intensity. A flow chart of every drill condition and exper-
imental design is shown in Fig. (1).

To ensure that there were minimal stoppages in play dur-
ing all drill conditions, 4 futsal balls were maintained in each
goal to encourage quick restarts in play by the goalkeepers.

Heart rates were monitored telemetrically using 5-second
intervals during the training session. After the confirmation
of mean differences between active breaks and exercise
bouts (P<0.05), rest periods were excluded from the analysis.
Maximal heart rates for each player were estimated through
220-age, because it minimized underestimating the real val-
ues for this specific population [13]. A 25 Hz video camera
was set-up in upper plane to record all drill phases. The
video-film was later replayed to evaluate the following tech-
nical skills: 1) number of ball possessions; 2) number of suc-

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**Fig. (1).** Experimental protocol.
cessive contacts with the ball; 3) number of dribbles
(individual solution); 4) number of correct and wrong passes;
5) number of shots on goal; 6) number of tackles and inter-
ceptions. To avoid disagreement among competent observ-
ers, the technical skills were scored by a single expert ob-
server who showed 100% limits of agreement in test-retest
after 72 hours for all variables in all drill conditions. Mean
percentage of maximum heart rate (%HRmax), the percent-
age of time spent in three Heart Rate intensity zones
(HRzone1 < 65%HRmax; HRzone2 = 65-85%HRmax; HRzone3 > 85%HRmax) and the mean of technical skills
was calculated for each player during all drill conditions.

STATISTICAL ANALYSES

Repeated measures Anova and non-parametric Kruskal-
Wallis Anova were used. When appropriate, Scheffé’s
post-hoc multiple comparison test was employed. To analyze
the time spent in different heart rate intensity zones a
Chi-Square test was used. Significance level was maintained
at 95% (P≤0.05).

RESULTS

The mean ± SD responses of %HRmax to all drills are
shown in Table 1. The lowest %HRmax was observed in
response to the 4v4 drill independent of the exercise dura-
tion, with a significant increase to the 3v3 and 2v2.

The time spent in heart rate intensity zones was discrimi-
nated and revealed more differences between the studied
drill conditions. Fig. (2a) shows statistical differences in
time spent in HRzone3 to exercise duration with a signifi-
cantly superior percentage in the 4-minute condition. Fig.
(2b) shows statistical differences in time spent in HRzone2
to players’ number variation with more elevated percentage
in 4v4 compared to 3v3 and 2v2.

The mean ± SD of technical data are displayed in Table
1. Statistical differences were found in a number of succes-
sive contacts with the ball and number of dribbles varying
the number of players and exercise duration. Also the
number of tackles was statistically different to exercise dura-
tion with superior mean values in the 4-minute condition.

DISCUSSION

It is very common in Futsal practices the use of small-
sided games to provide simultaneous skill and fitness train-
ing. Sometimes, the coaches have the need to improve the
intensity level and/or the density of any technical skill during
the training session. Drill variation is a common strategy
used by coaches to conduct players to physiological and
technical targets. Nevertheless, the scientific basis as to how
these variations influence player performance is unknown.

The results of this study suggest that by modifying the
number of players and the exercise duration of Futsal spe-
cific drills, coaches can change the physiological and techni-
cal stimulation of the players. The decrease in the number
of players resulted in an intensity increase, probably due to the
larger ratio of area per player. This finding is in accord of
two studies developed in other team sports [4, 14], and con-
firms the results of our exploratory study in futsal [6] relative
to %HRmax. Additionally, the analysis of time spent in
HRzone2 reveals that 4v4 induced a higher percentage of
time spent in moderate activity than 3v3 and 2v2. Thus,
coaches can increase the physiological demands of the drills
by reducing the number of players involved. Some technical
skills also changed with the variation of the number of play-
ers, with significant increases in the number of successive
contacts with the ball and the number of dribbles in the 2v2
drill condition, accordingly to the previous findings of Owen
et al. [15] in small-sided soccer games. It is possible that the
lower number of choices available for the player with the
ball, as he can only cooperate with one teammate, constrains
his actions and forces more individual solutions to emerge in
the drill.

Relative to the variation of exercise duration, the
%HRmax did not change significantly. The study of Tessi-
tore and colleagues [5] analyzed the percentage of time spent
in 10-beats/minute intervals of heart rate, and it is not en-
lightening about the influence of the exercise duration in

Table 1. Mean ± SD of %HRmax and Technical data in All Drill Conditions

<table>
<thead>
<tr>
<th></th>
<th>4 min</th>
<th>3v3</th>
<th>2v2</th>
<th>10 min</th>
</tr>
</thead>
<tbody>
<tr>
<td>%HRmax</td>
<td>81.5±10.6</td>
<td>86.8±7.3</td>
<td>87.9±11.7</td>
<td>82.2±7.3</td>
</tr>
<tr>
<td>Number of ball possessions</td>
<td>2.47±0.2</td>
<td>2.62±0.3</td>
<td>3.31±0.5</td>
<td>2.08±0.2</td>
</tr>
<tr>
<td>Number of contacts</td>
<td>2.16±0.2*</td>
<td>2.58±0.1*</td>
<td>3.85±0.4*</td>
<td>2.13±0.3*</td>
</tr>
<tr>
<td>Number of dribbles</td>
<td>0.47±0.13*</td>
<td>0.50±0.1*</td>
<td>1.31±0.1*</td>
<td>0.07±0.03*</td>
</tr>
<tr>
<td>Number of correct passes</td>
<td>1.41±0.2</td>
<td>2.00±0.1</td>
<td>2.1±0.4</td>
<td>1.25±0.1</td>
</tr>
<tr>
<td>Number of wrong passes</td>
<td>0.28±0.1</td>
<td>0.29±0.1</td>
<td>0.19±0.1</td>
<td>0.35±0.1</td>
</tr>
<tr>
<td>Number of shots on goal</td>
<td>0.38±0.2</td>
<td>0.58±0.3</td>
<td>0.56±0.3</td>
<td>0.36±1.0</td>
</tr>
<tr>
<td>Number of tackles</td>
<td>0.25±0.1*</td>
<td>0.08±0.1</td>
<td>0.13±0.1</td>
<td>0.10±0.3*</td>
</tr>
<tr>
<td>Number of interceptions</td>
<td>0.16±0.1</td>
<td>0.17±0.1</td>
<td>0.41±0.1</td>
<td>0.06±0.03</td>
</tr>
</tbody>
</table>

* - Statistical differences in the number of players variation; † - Statistical differences in exercise duration variation.
The present study, the results showed that, although %HRmax did not change, 4-min drill condition induced a more significant percentage of time spent in very vigorous activity (HRzone3). Thus, reducing the exercise duration, coaches can induce more elevated physiological stimulation. Some technical skills also changed by modifying exercise duration. When technical data were related to time units, the number of successive contacts with the ball, the number of dribbles, and the number of tackles were more elevated in 4-min than 10-min drill conditions. These results showed that by extending the exercise duration, the players tend to solve the game problems with less recourse to individual solutions. Concomitantly, the emergence of successive contacts with the ball, dribbles, and tackles reduce significantly.

The present study was conducted using a single squad of semi-professional players. Differences in physiological and technical response may exist between different levels of players or players with different training histories, and consequently the potential applications may not be directly transferable to other groups with different characteristics. Additionally, as limitation of the study, the reproducibility of each drill variation was not investigated.

This study was developed maintaining the ecological training settings and the practical application of our results would require that the conditions used here be adopted, including the involvement of coaches and the provision of verbal encouragement during drills. However, these findings have demonstrated that Futsal coaches can better modulate the training intensity and the emergence of some technical skills by varying the number of players and the exercise duration of the specific drills. It is suggested that futsal coaches can increase the physiological demands of specific drills by reducing the number of players involved and the exercise duration. These same variations can also increase the emergence of technical skills associated with solving game problems through individual solutions.

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REFERENCES

Effects of Exercise Duration and Number of Players


