

This paper addresses the concept of an integrated perspective of place through participatory design in public art, as well as the performative dimension in the development of the artistic projects *Paths of Salt* and *Artistic Interactions with Cacela Velha*. It begins with the explanation of the guiding concepts of the research and methodologies, such as place, emphatic and participatory approaches, alluding to the active investigation. To finish with a detailed description of both projects and the analysis of its results.